

To whom it may concern,

As one of the lead GSP Faculty at DeVry University in Addison, IL, I am highly recommending Mr. Anthony Garlanger to your company.

Anthony has been a student of mine from 2008-2010, excelling in every course ranging from Game Design through Game Programming. He has always been a student who performed very well, and went above and beyond virtually every project that had been given to him.

Anthony not only performed well, but demonstrated a clear understanding of every concept in Game Programming and Game Design. When given new material, Anthony was always a quick learner. He used much of his own knowledge to help others in their projects. Anthony not only showed strong performance in solo projects, but in group projects as well. Because he is so knowledgeable and helpful, he was able to teach others in his groups. His communication skills were second to none; he really took a lead role in discussing topics and speaking well for his solo and group projects. He was also able to make sure the group projects were well done and submitted on-time. Anthony was also a major influence in coming up with new, innovative ways to transform a project. For instance, he took a leading role in taking a game that was to be done on a Windows PC and developed it for wireless devices such as ZuneHD and Android.

My experience as a Game Industry professional and a College Professor leads me to believe that Anthony would be a strong candidate for any position not only because of his work ethic as a student, but his ability to adapt to any environment. Because of his strong communication skills he is also able to get along with just about anyone, and is a particularly great person to work with. Therefore, I strongly recommend Anthony, as he will be a major asset to you company.

Sincerely,

Professor Steve Santello

Game Simulation Programming Faculty